PREFACE

We are pleased to welcome you to the Short Papers Track of the international conference on computer graphics Eurographics 2003 in Granada.

Short Presentation sessions, which were first introduced in Eurographics'98, are now an established track in the Eurographics conference programme. Their aim is to provide a forum in which late-breaking results and work in progress can be presented.

This year, there were 67 submitted papers covering a large variety of topics in computer graphics. The papers were reviewed by at least two independent experts of the International Program Committee helped with external reviewers, and finally 43 papers were selected for publication and oral presentation. This volume is arranged according to the 10 sessions of oral presentations. They span a wide range of computer graphics research such as Rendering, Image-based rendering and Augmented reality, BRDF and textures, Deformations, Visibility, Meshes, Animation and Virtual Worlds

A CD-ROM that contains electronic versions of the papers as well as submitted animations accompanies the proceedings.

Authors will allow 10 minutes to present their papers plus 5 minutes for discussion and questions. We hope to have enriching debate.

We wish to congratulate the authors for their good papers. Special thanks are due to all the reviewers and the ICP members who had a short time to review many papers and did it excellently. Thanks also to the session chairs for their contribution to the success of the short presentations sessions. Finally, we would like to thank Stephanie Behnke for her invaluable support in managing the web site.

Hans Hagen, Miguel Chover and Dani Tost

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