

Practical Path Guiding for Efficient Light-Transport Simulation

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1. Pseudocode

In this supplementary material, we provide pseudocode for the importance sampling and construction procedures for SD-trees.

Algorithm 1 Sample from the quadtree

```

1: procedure SAMPLEQUADTREE(node)
2:   if ISLEAF(node) then
3:     return UNIFORMRANDOMPOSITIONIN(node)
4:   else
5:     child  $\leftarrow$  SAMPLECHILDBYENERGY
6:     return SAMPLEQUADTREE(child)
7:   end if
8: end procedure

```

Algorithm 2 Compute PDF of sampling $\vec{\omega}$ from a quadtree

```

1: procedure PDFQUADTREE(node,  $\vec{\omega}$ )
2:   if ISLEAF(node) then
3:     return  $1/4\pi$ 
4:   else
5:     child  $\leftarrow$  GETCHILD( $\vec{\omega}$ )
6:      $\alpha \leftarrow 4 \cdot \text{FLUX}(\text{child}) / \text{FLUX}(\text{node})$ 
7:     return  $\alpha \cdot \text{PDFQUADTREE}(\text{child})$ 
8:   end if
9: end procedure

```

Algorithm 3 Refine the binary tree post training iteration

```

1: procedure REFINEBINARYTREE( $k$ )
2:   for all leaf  $\in$  leafNodes do
3:     if NUMSAMPLES(leaf)  $> c \cdot \sqrt{2^k}$  then
4:       SUBDIVIDE(leaf)
5:     end if
6:   end for
7: end procedure
8:
9: procedure SUBDIVIDE(leaf)
10:  numSamples  $\leftarrow$  NUMSAMPLES(leaf)
11:  children  $\leftarrow$  SPLITALTERNATINGAXIS(leaf)
12:  SETNUMSAMPLES(children, numSamples /2)
13: end procedure

```

Algorithm 4 Refine a quadtree post training iteration

```

1: procedure REFINEQUADTREE(quadtree)
2:    $\Phi \leftarrow \text{FLUX}(\text{quadtree})$ 
3:   for all node  $\in$  quadtree do
4:     if  $\text{FLUX}(\text{node})/\Phi \leq \rho$  then
5:       PRUNECHILDREN(node)
6:     else if ISLEAF(node) then
7:       SUBDIVIDE(node)
8:     end if
9:   end for
10: end procedure
11:
12: procedure SUBDIVIDE(leaf)
13:    $\Phi_n \leftarrow \text{FLUX}(\text{leaf})$ 
14:   children  $\leftarrow$  SPLITQUADTREE(leaf)
15:   SETFLUX(children,  $\Phi_n/4$ )
16: end procedure

```
