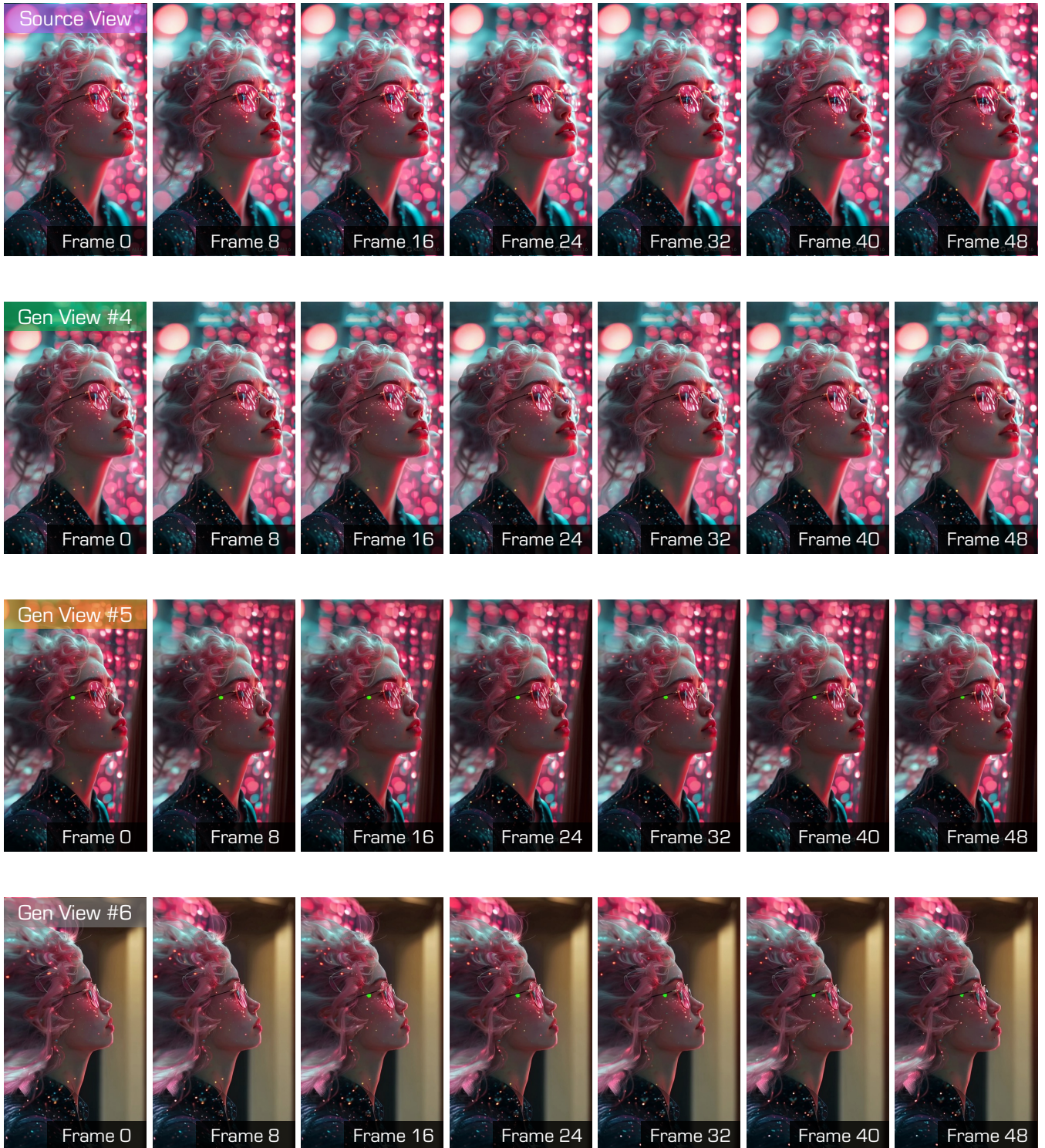
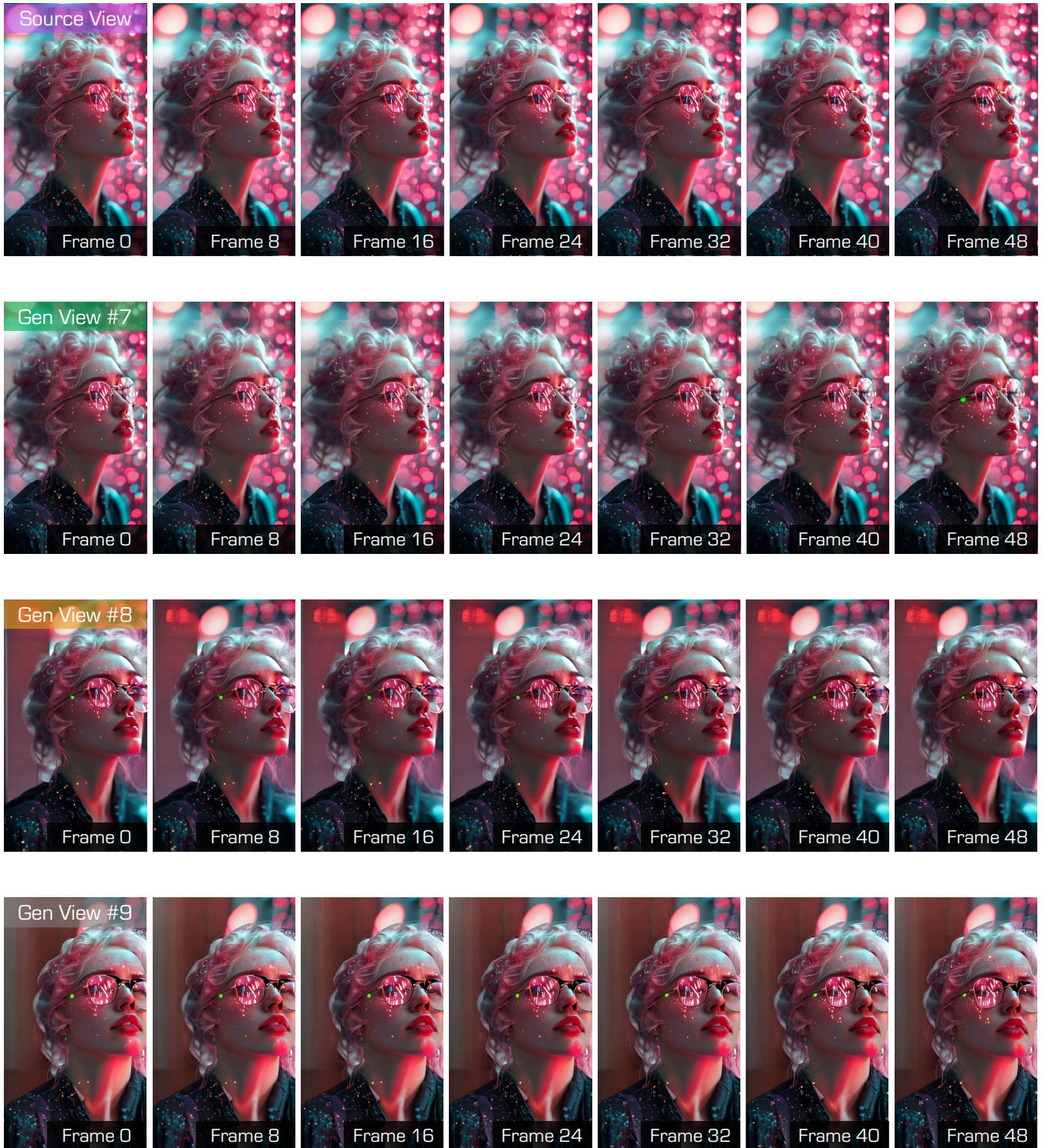


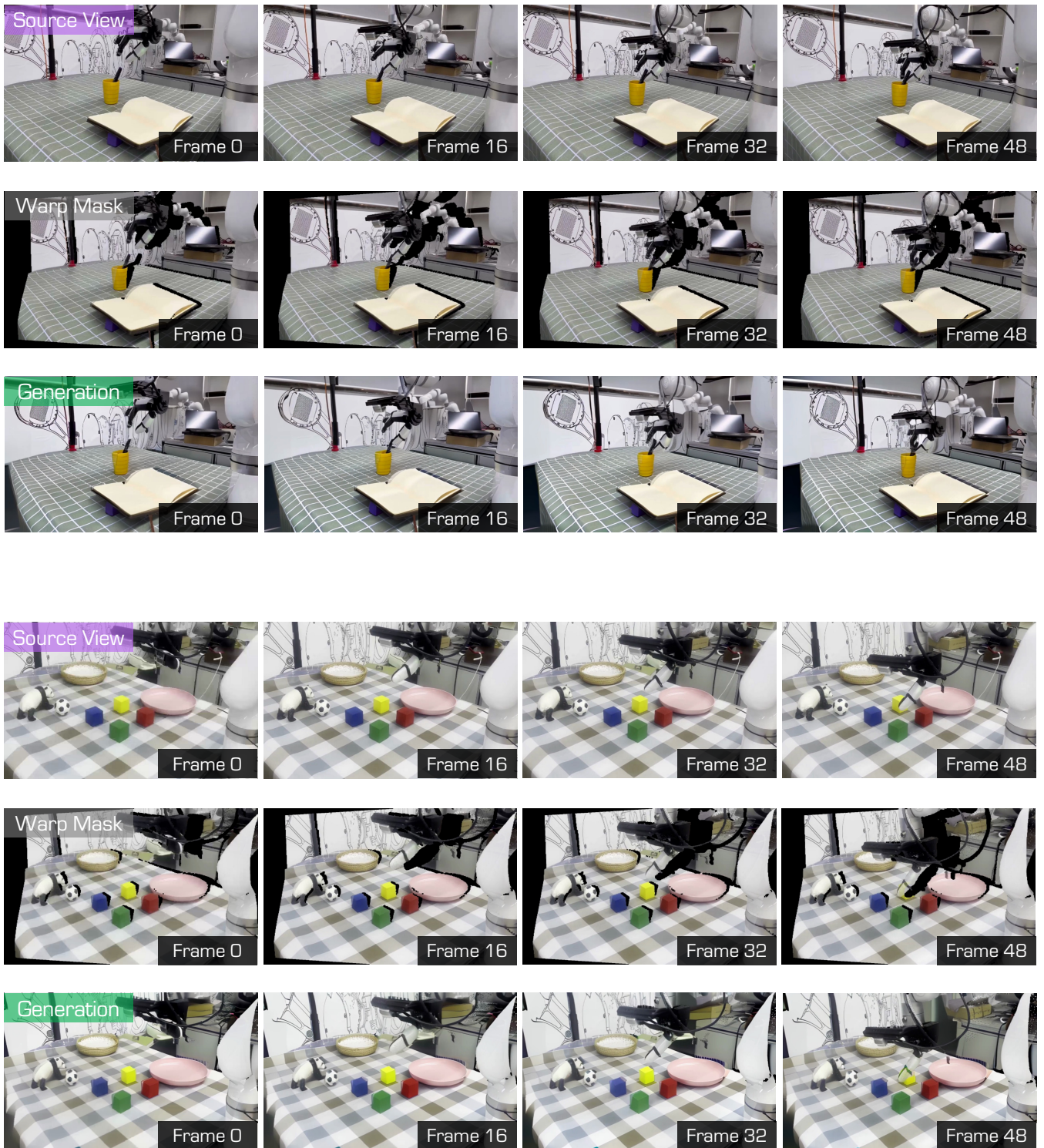
**Figure 1:** Generated examples (#1, #2, #3) of SEE4D on 4D generation. The source video is from KLing.



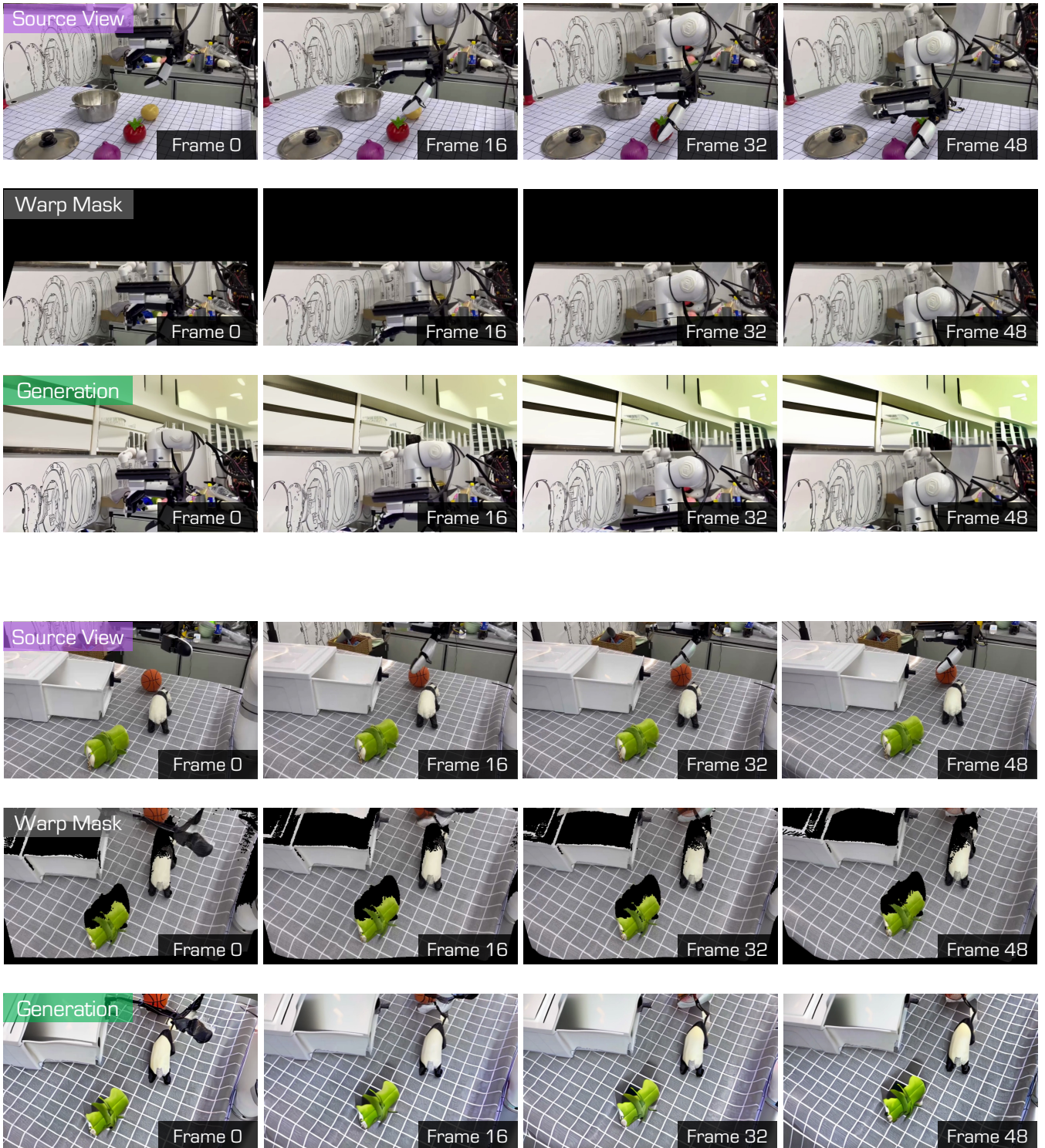
**Figure 2:** Generated examples (#4, #5, #6) of SEE4D on 4D generation. The source video is from KLing.



**Figure 3:** Generated examples (#7, #8, #9) of SEE4D on 4D generation. The source video is from KLing.



**Figure 4:** Application use cases of SEE4D on robot grasping. The source videos are from Video Prediction Policy.



**Figure 5:** Application use cases of SEE4D on robot grasping. The source videos are from Video Prediction Policy.

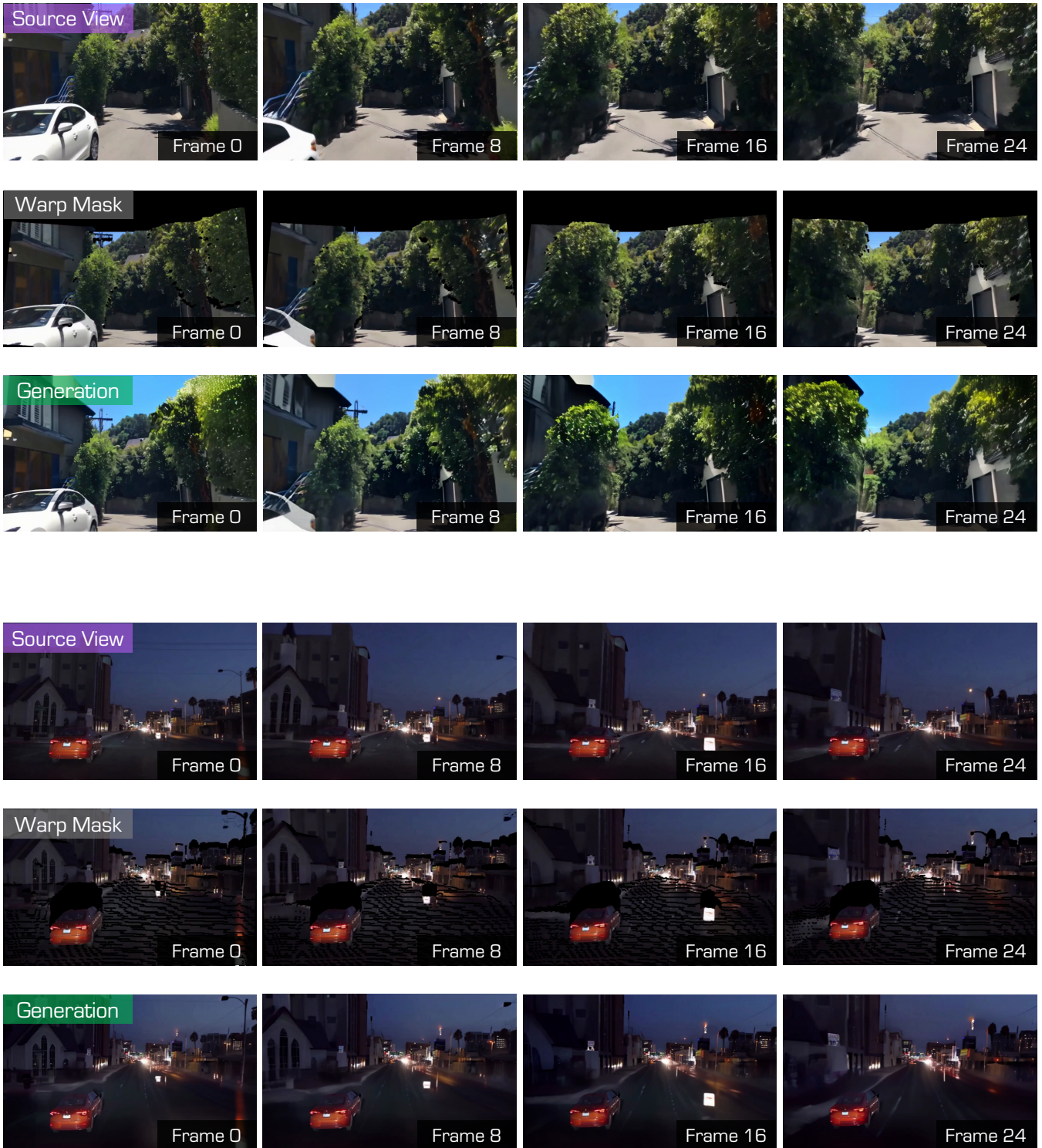
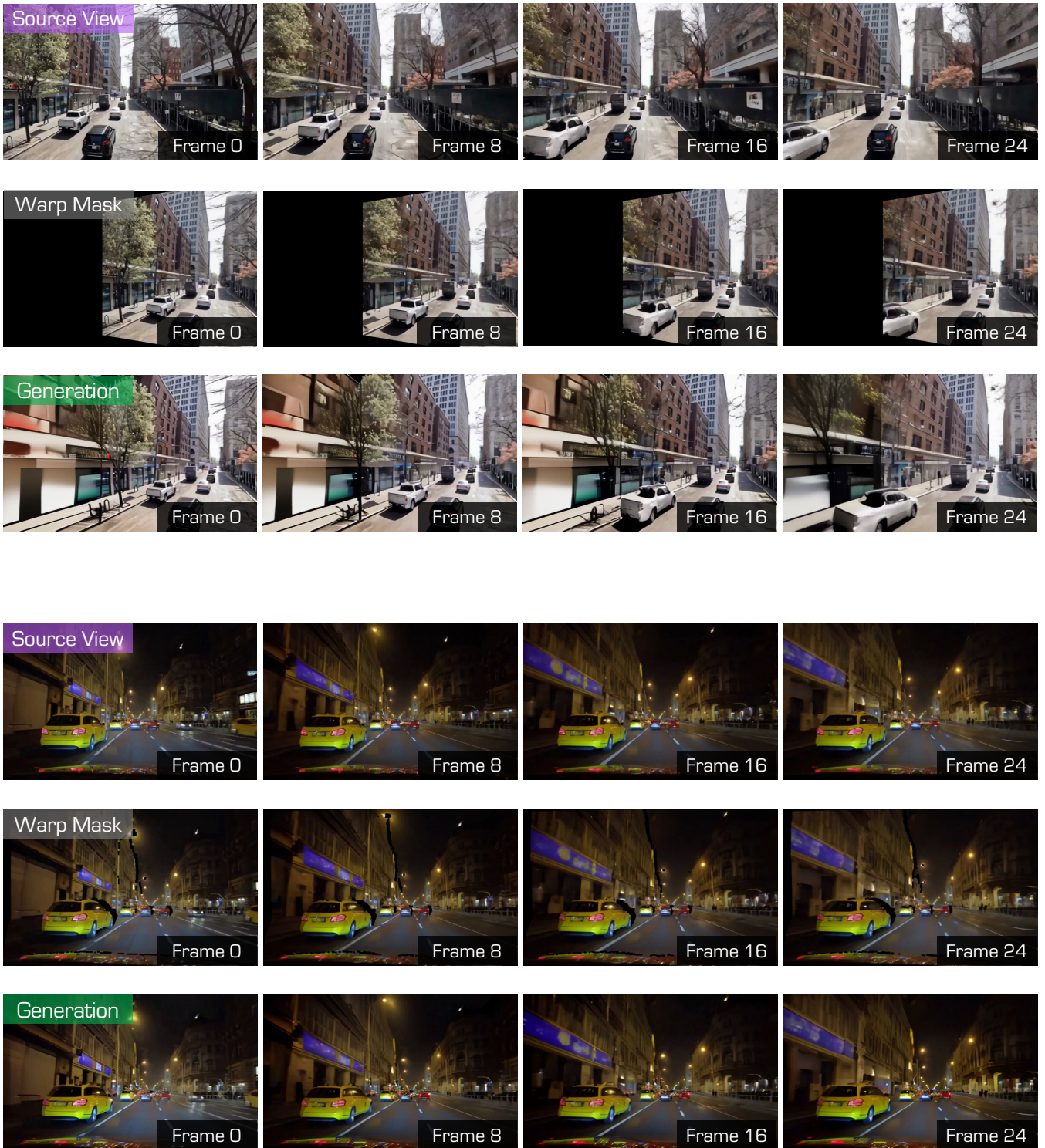


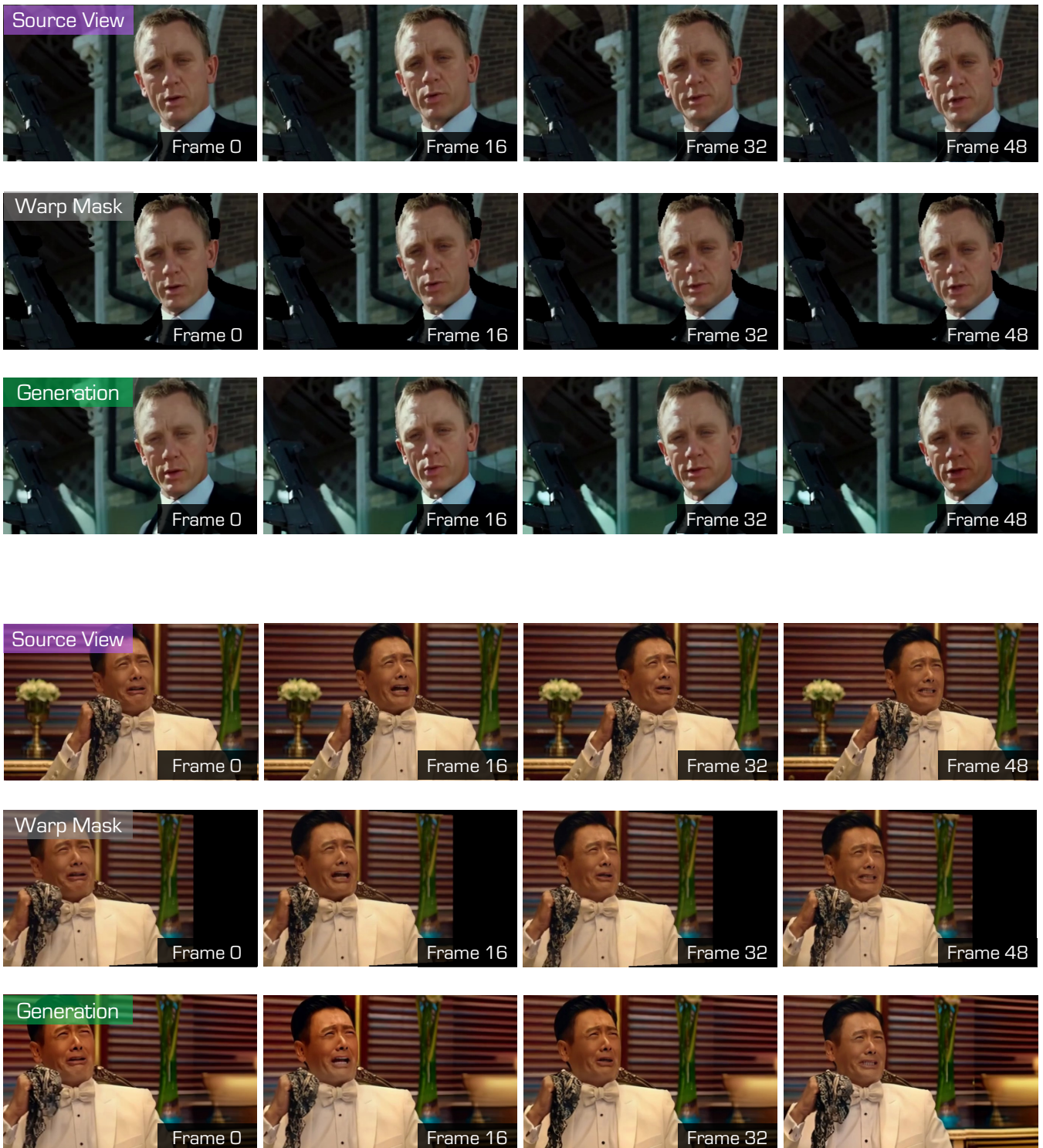
Figure 6: Application use cases of SEE4D on driving scene generation. The source videos are from Vista.



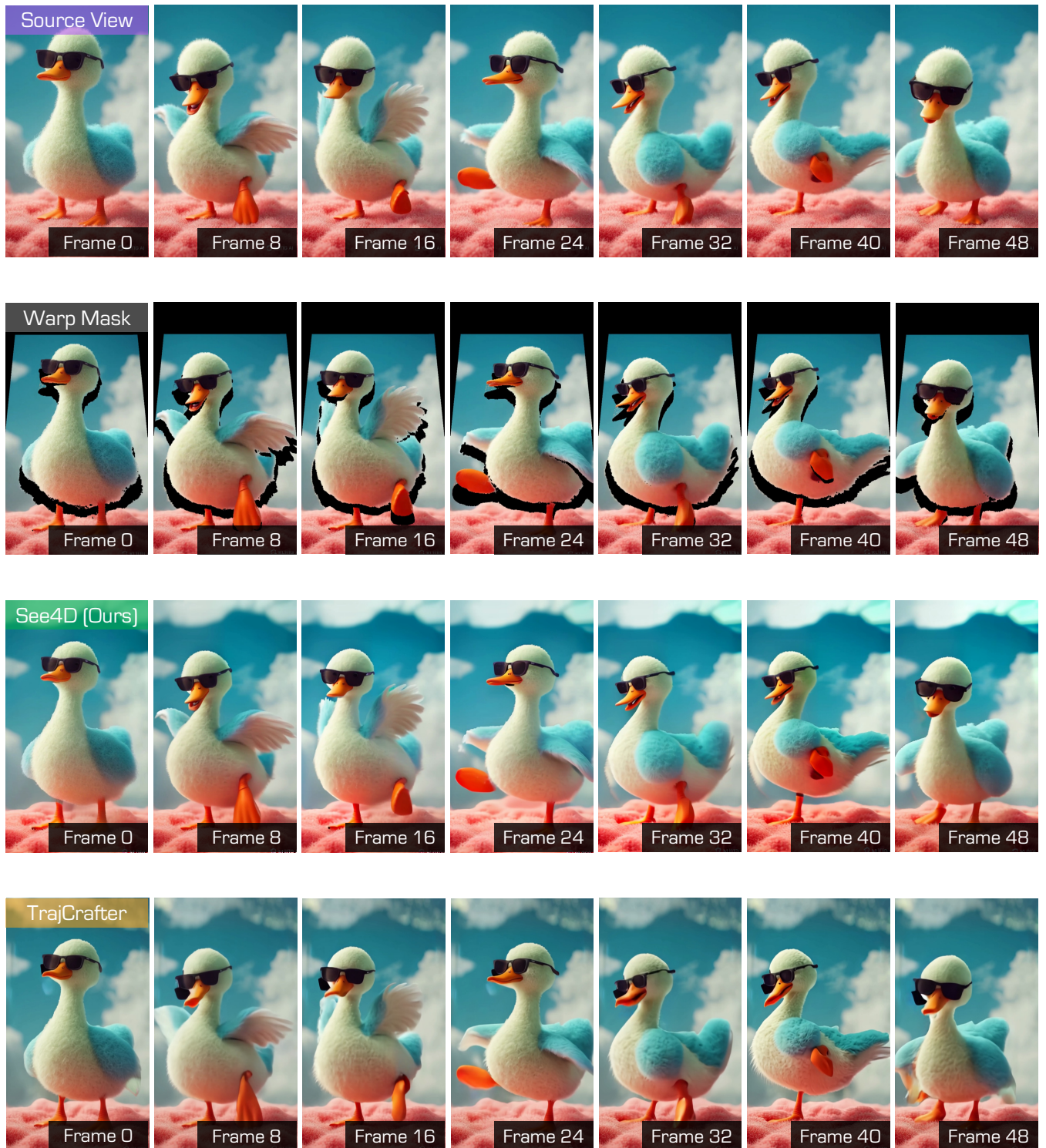
**Figure 7:** Application use cases of SEE4D on driving scene generation. The source videos are from Vista.



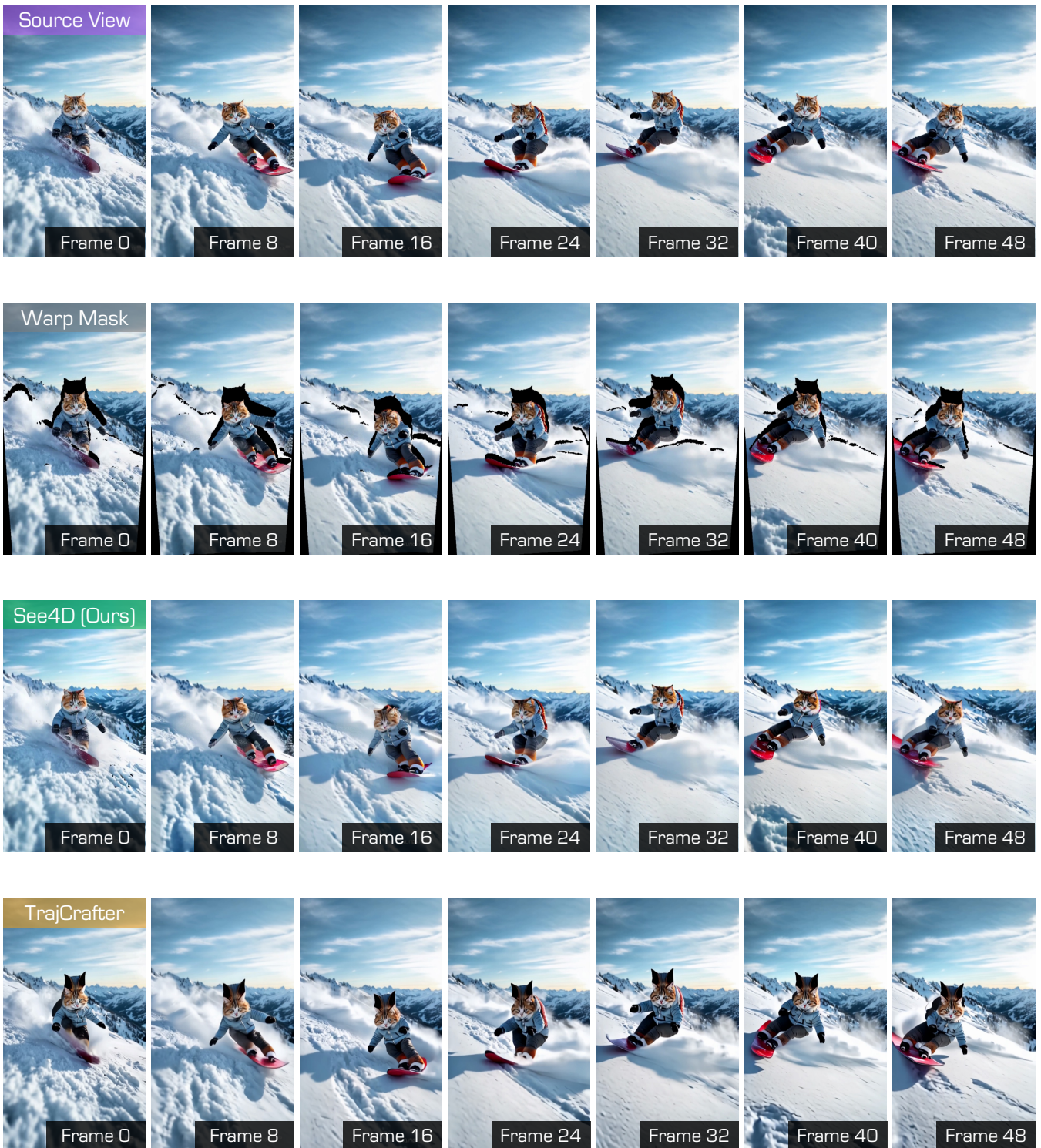
**Figure 8:** Application use cases of SEE4D on computer game generation. The source video is from YouTube.



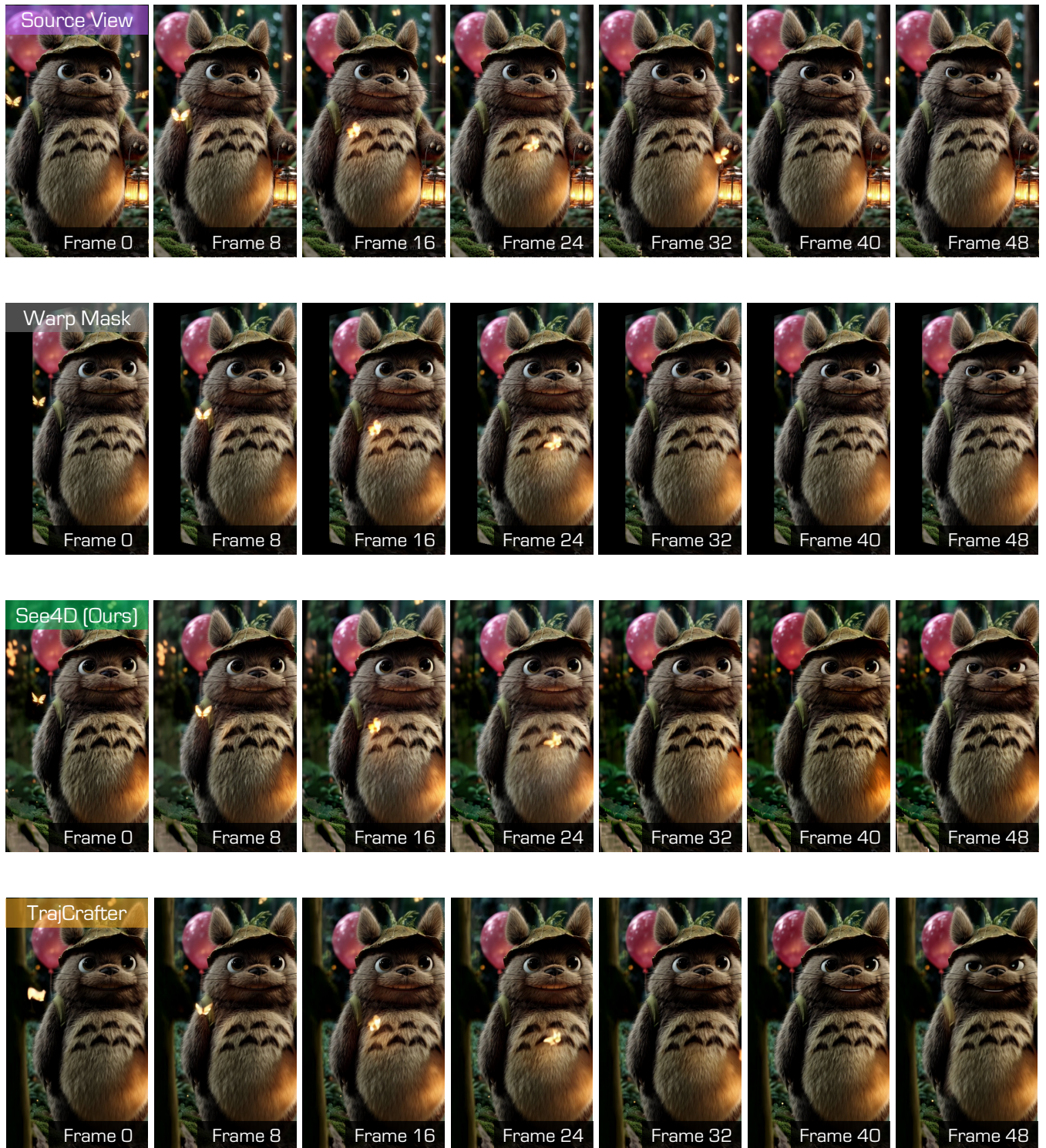
**Figure 9:** Application use cases of SEE4D on movie clip generation. The source videos are from ReCamMaster.



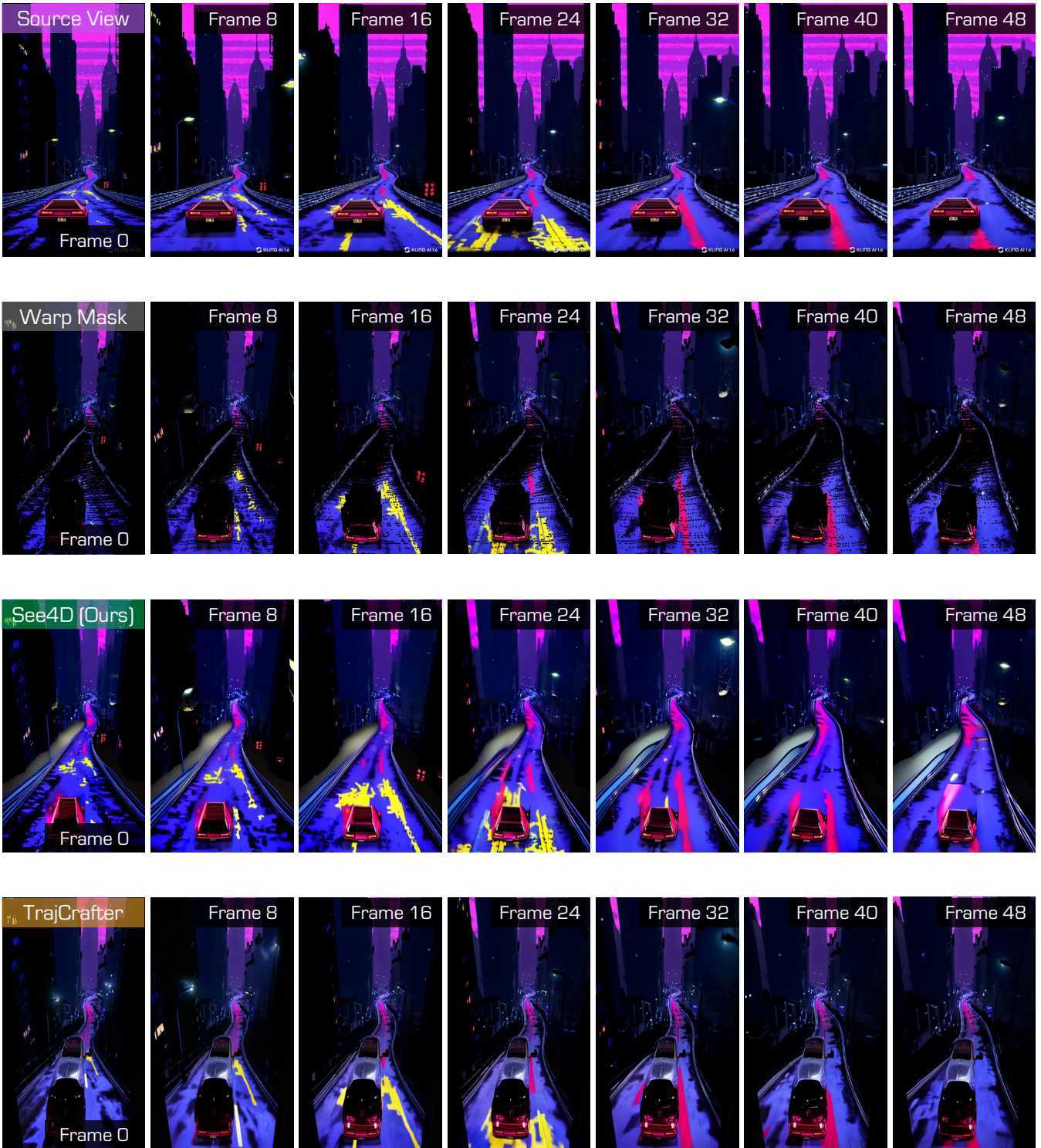
**Figure 10:** Qualitative comparisons of [SEE4D](#) and [TrajectoryCrafter](#) on video generation. The source video is from [KLing](#).



**Figure 11:** Qualitative comparisons of **SEE4D** and **TrajectoryCrafter** on video generation. The source video is from **KLing**.



**Figure 12:** Qualitative comparisons of [SEE4D](#) and [TrajectoryCrafter](#) on video generation. The source video is from [KLing](#).



**Figure 13:** Qualitative comparisons of SEE4D and TrajectoryCrafter on video generation. The source video is from KLing.