

## Supplementary material: Curves with different turning numbers

We fill in the details of the discussion of morphing curves with different turning numbers from the main text. We assume  $\tau(\mathbf{p}^1) > \tau(\mathbf{p}^0) > 0$  and denote  $k = \tau(\mathbf{p}^1) - \tau(\mathbf{p}^0)$ . We explain how we choose the vertex at which flips occur when  $k = 1$ , and then how this is generalized to the case  $k > 1$ . We will conclude with a discussion of the issue of feasibility.

Let us consider the case  $k = 1$ , and assume that we use our morphing algorithm without any modifications. We now show pinching always occurs at the first vertex only. When well defined, the external angles  $\theta_j^t$ ,  $j = 1, \dots, n-1$  satisfy (define  $\varphi_0 \equiv \varphi_{n-1}$ )

$$\varphi_j^t - \varphi_{j-1}^t = \theta_j^t - 2\pi n_j^t, \quad \theta_j^t \in (-\pi, \pi), \quad n_j^t \in \mathbb{Z}$$

For  $j > 1$ ,  $\theta_j^t$  is the linear interpolation of  $\theta_j^0$  and  $\theta_j^1$ , and  $n_j^t \equiv 0$ . When  $\tau(\mathbf{p}^0) = \tau(\mathbf{p}^1)$ ,  $\theta_1^t$  is again the linear interpolation of  $\theta_1^0$  and  $\theta_1^1$ , and  $n_1^t \equiv \tau(\mathbf{p}^0) = \tau(\mathbf{p}^1)$ . However, in our case there is some  $t_1$  at which  $n_1^t$  changes from  $\tau(\mathbf{p}^0)$  to  $\tau(\mathbf{p}^1)$ . The external angle  $\theta_1^t$  linearly decreases from  $\theta_1^0$  to  $-\pi$  on the interval  $(0, t_1)$ , and then from  $\pi$  to  $\theta_1^1$  on the interval  $(t_1, 1)$ . We conclude that the unmodified morph has a single pinching point at  $(t_1, 1)$ .

We choose the starting point of the curve so as to minimize work in angular space. We note that the total angular change at  $\mathbf{p}_1$ , computed by summing the change on  $(0, t_1)$  and  $(t_1, 1)$ , is given by

$$\Delta(\theta_1) = |\theta_1^0 - (-\pi)| + |\pi - \theta_1^1| = 2\pi + \theta_1^0 - \theta_1^1$$

While the total angular change at  $\mathbf{p}_j$ ,  $j = 2, \dots, n-1$  is given by  $\Delta(\theta_j) = |\theta_j^1 - \theta_j^0|$ . Thus to minimize the total angular change of all vertices

$$\sum_{j=1}^{n-1} \Delta(\theta_j) = 2\pi + (\theta_1^0 - \theta_1^1) + \sum_{j=2}^{n-1} |\theta_j^1 - \theta_j^0|$$

the optimal choice for a first vertex is

$$j^* = \operatorname{argmin}_{j=1, \dots, n-1} \theta_j^0 - \theta_j^1$$

The successfulness of this approach is illustrated in Figure 12.

When  $k > 1$ , directly applying our interpolation scheme causes pinching at the first vertex at  $k$  different times, and the total angular change is

$$\Delta(\theta^1) = 2\pi k + \theta_1^1 - \theta_1^0 > 2\pi(k-1)$$

It therefore seems more reasonable to disperse the pinching along  $k$  different vertices. This can be done by choosing a subset  $J \subseteq \{1, 2, \dots, n-1\}$  with  $|J| = k$  and defining

$$\begin{aligned} \tilde{\theta}_j^1 &= \theta_j^1 \\ \tilde{\theta}_j^0 &= \begin{cases} \theta_j^0 + 2\pi & \text{if } j \in J \\ \theta_j^0 & \text{if } j \notin J \end{cases} \\ \tilde{\theta}_j^t &= (1-t)\tilde{\theta}_j^0 + t\tilde{\theta}_j^1 \end{aligned}$$

Note that for every  $t$ ,  $\sum_j \tilde{\theta}_j^t = 2\pi\tau(\mathbf{c}^1)$ . Therefore

$$\theta_j^t = \begin{cases} \tilde{\theta}_j^t & \text{if } \tilde{\theta}_j^t < \pi \\ \tilde{\theta}_j^t - 2\pi & \text{if } \tilde{\theta}_j^t \geq \pi \end{cases} \quad (0.1)$$

coincide with  $\theta_j^0, \theta_j^1$  when  $t = 0, 1$  and satisfy

$$\sum \theta_j^t \in 2\pi\mathbb{Z} \quad (0.2)$$

Now choose  $\varphi_1^t$  by linearly interpolating  $\varphi_1^0, \varphi_1^1$ , and then recursively reconstruct  $\varphi_j^t$  via  $\varphi_{j+1}^t = \varphi_j^t + \theta_j^t$ , and find the lengths  $L_j^t$  via (5.1).

(0.2) implies that the external angles of the constructed curves will indeed be  $\theta_j^t$  as our notation suggests. The total angular change at a vertex  $\mathbf{p}_j$  with  $j \notin J$  will be  $\Delta(\theta_j) = |\theta_j^1 - \theta_j^0|$ . If  $j \in J$ , then for  $t_j \in (0, 1)$  satisfying  $\tilde{\theta}_j^{t_j} = \pi$ ,  $(t_j, j)$  will be a pinching point, and the total angular change will be

$$\Delta(\theta_j) = 2\pi + \theta_j^0 - \theta_j^1$$

We conclude that to minimize  $\sum_{j=1}^{n-1} \Delta(\theta_j)$  the optimal choice of  $J$  will be the  $k$  indices for which the value of  $\theta_j^0 - \theta_j^1$  is minimal.

We note that when  $k = 1$  this algorithm coincides with the strategy described in the beginning of this text.

**Feasibility.** We now discuss the feasibility of (5.1) for  $t \in [0, 1]$  when  $\varphi_j^t$  are constructed as described here. For  $t \neq t_j$  feasibility holds just as in the regular case. At each  $t_j$  there necessarily must be consecutive angles  $\theta_p, \theta_{p+1}, \dots, \theta_q$  (this may be a cyclic consecutive sequence of angles  $\theta_p, \theta_{p+1}, \dots, \theta_{n-1}, \theta_1, \dots, \theta_q$ ) with  $|\theta_l| < \pi$  who sum to more than  $\pi$ , since  $\sum_{j=1}^{n-1} \theta_j \geq \tau(\mathbf{c}_0) \geq 2\pi$ . By Lemma 5.3  $e^{i\varphi_p}, e^{i\varphi_{p+1}}, \dots, e^{i\varphi_q}$  span  $\mathbb{R}^2$  and thus a positive solutions  $L_j^{t_j} > 0$  for  $\sum L_j^{t_j} e^{i\varphi_j^{t_j}} = 0$  can be constructed as in the proof of Theorem 4.1.