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Organisation
Preface

Welcome to the first International conference on Vision, Video, and Graphics. VVG began with the simple idea of gathering together, under one roof, people interested in the convergence of Vision, Video, and Graphics to share problem and exchange solutions. Initially it was intended as a domestic event, confined to the UK; indeed the name is deliberate but slight corruption of Video, Vision and Graphics — a meeting organised by Mark Hylton of the EPSRC (a UK funding body) in May 2002. Mark continue to promote converge, and will come along to VVG for a specially convened session.

Interest in VVG proved high, sufficiently high in fact to push VVG into a more ambitious agenda. We now have an truly international organising committee comprising members and programme.

Our main focus when organising VVG was quality. The standard of submissions was very high. In fact, not only have we been able to put forward papers to a special issue of Graphical Models, as originally planned, but also to a special section of Image and Vision Computing. We are the, pleased offer you our programme, which is headlined by four excellent invited speakers.

We must send thanks to everyone who contributed to VVG: Ralph Martin at Cardiff University who first asked if we wanted to “help” organise a conference; Emanuele Trucco worked very hard in too many area to mention, Markus Magnor who took on the responsibility for organising publicity so well. David Youdan and Lucy Nye at IMA for patience and support; Dieter Fellner and Stefanie Behnke of Eurographics for helping so much with publishing and printing; Mark Hylton at EPSRC who’s enthusiasm for the convergence area helps makes events like this possible; the the referees and everyone in the International Programme Committee for their expertise, and of course the authors and delegates.

We hope very much that we’ve put together a meeting you find both enjoyable and informative.

Peter Hall and Philip Willis
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