

# Deluge of geometric data



**KINECT**  
for XBOX 360



SoftKinetic

**intel** REALSENSE

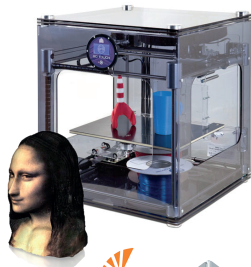
3D sensors



Google 3D warehouse

**shapeways**

Repositories



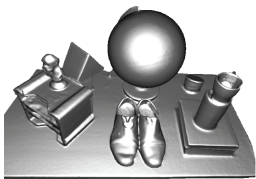
Stratasys



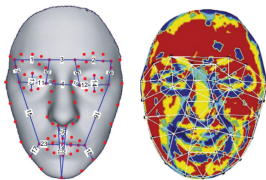
30SYSTEMS

3D printers

# Applications



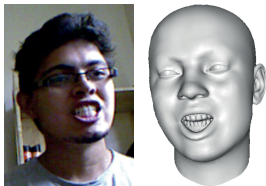
Reconstruction



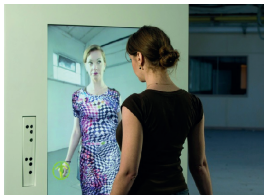
Recognition



Retrieval



Avatars



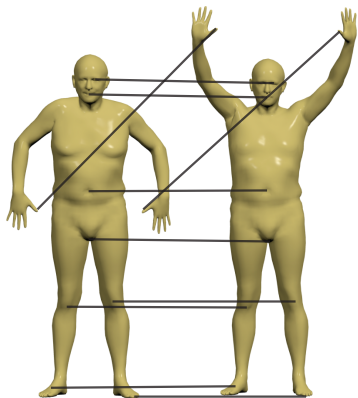
Virtual dressing



Gesture control

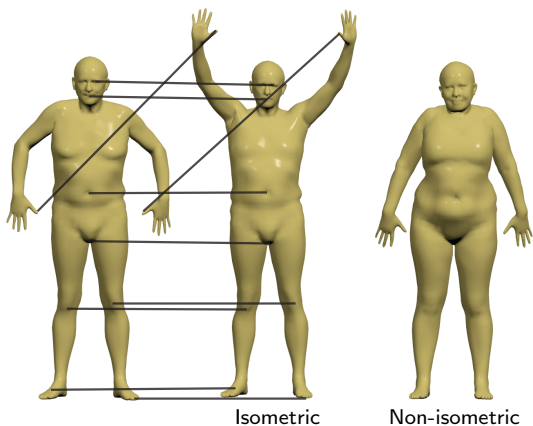
Images: Davison et al. 2011; Zaferiou et al. 2012; Kim et al. 2013; Faceshift; Fashion3D; Minority report

# Basic problems: shape similarity and correspondence

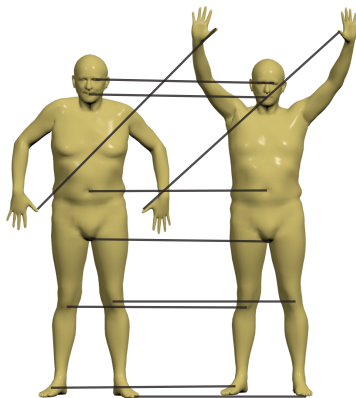


Isometric

# Basic problems: shape similarity and correspondence



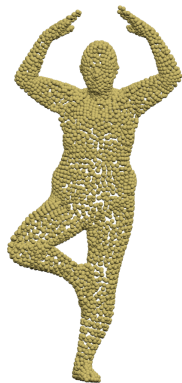
# Basic problems: shape similarity and correspondence



Isometric

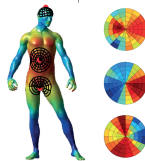
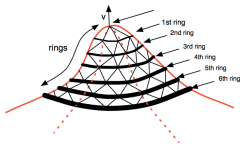
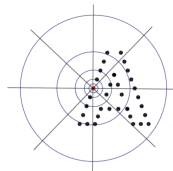
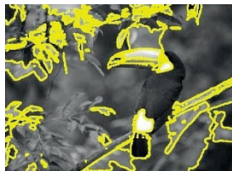


Non-isometric



Different  
representation

# 3D feature descriptors



SIFT<sup>1</sup> / MeshHOG<sup>2</sup>

MSER<sup>3</sup> / ShapeMSER<sup>4</sup>

(Intrinsic<sup>6</sup>) Shape context<sup>5</sup>



Spin image<sup>7</sup>



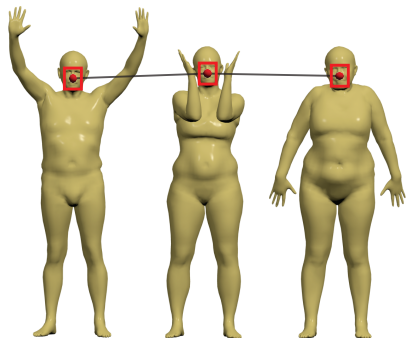
Heat kernel signature<sup>8</sup>

<sup>1</sup>Lowe 2004; <sup>2</sup>Zaharescu et al. 2009; <sup>3</sup>Matas et al. 2002; <sup>4</sup>Litman et al. 2010;

<sup>5</sup>Belongie et al. 2000; <sup>6</sup>Kokkinos et al. 2012; <sup>7</sup>Johnson et al. 1999; <sup>8</sup>Sun et al. 2009

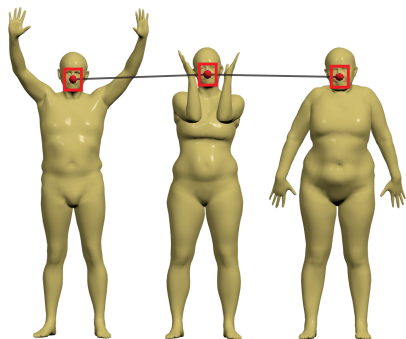
# Task-specific features

## Correspondence

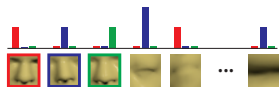
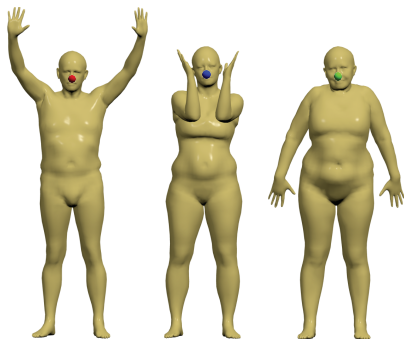


# Task-specific features

**Correspondence**



**Similarity**





# 2012

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## ImageNet Classification with Deep Convolutional Neural Networks

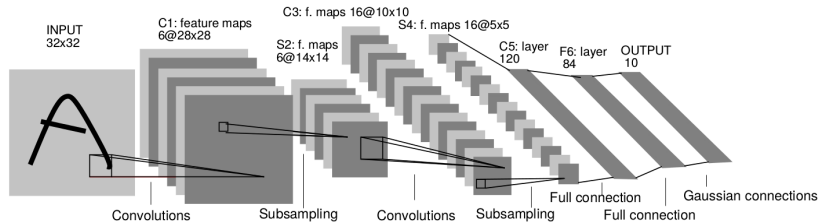
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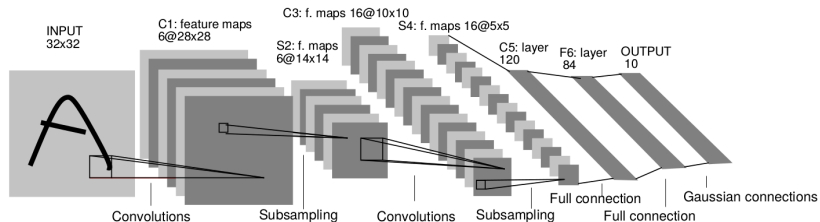
# Convolutional neural networks



Typical CNN architecture

- Combination of convolution and pooling layers

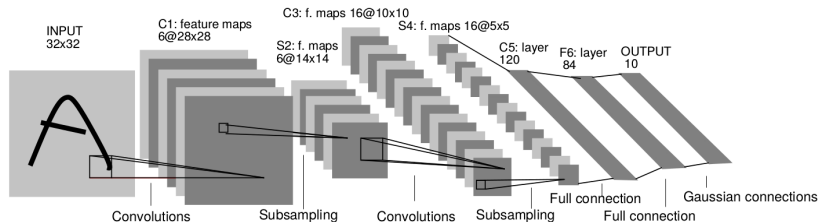
# Convolutional neural networks



Typical CNN architecture

- Combination of convolution and pooling layers
- Learn hierarchical abstractions from data with little prior knowledge

# Convolutional neural networks



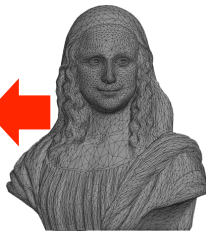
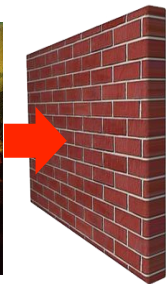
Typical CNN architecture

- Combination of convolution and pooling layers
- Learn hierarchical abstractions from data with little prior knowledge
- State-of-the-art performance in a wide range of applications

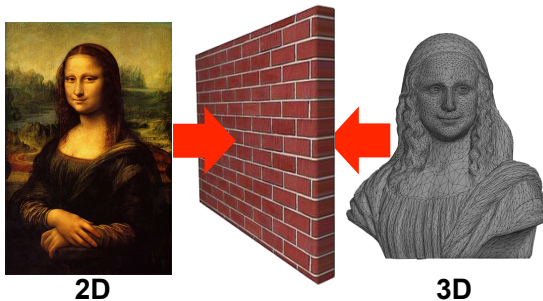
Fukushima 1980; LeCun et al. 1989; Image: H. Wang



**2D**

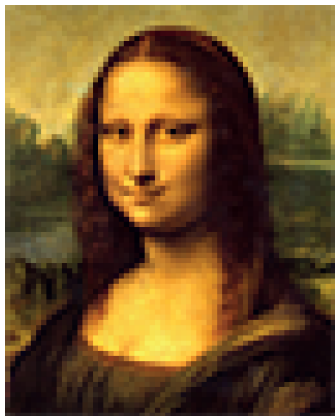


**3D**

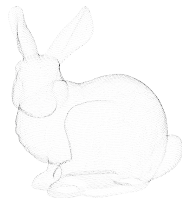


**Generalize deep learning to non-Euclidean data  
in a geometrically meaningful way**

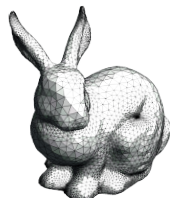
# 3D shapes vs images



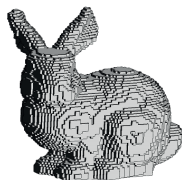
Array of pixels



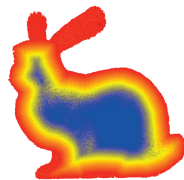
Point cloud



Mesh



Voxels



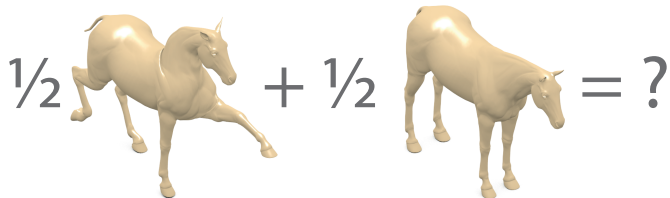
Level set

# 3D shapes vs images

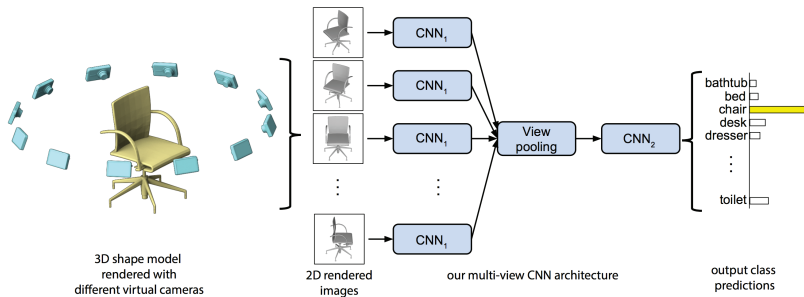




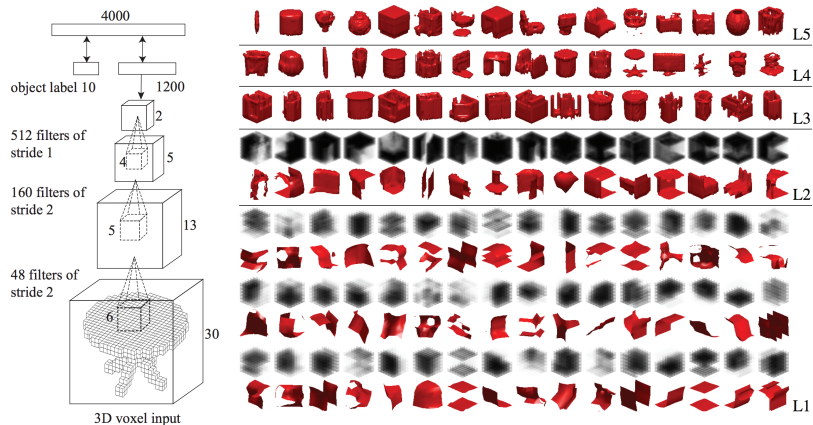
# 3D shapes vs images



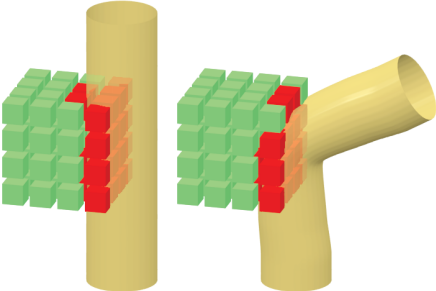
# Deep learning on 3D data



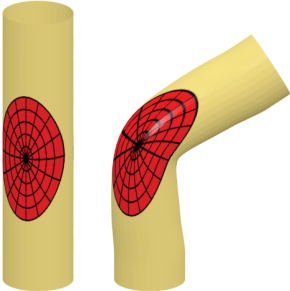
# Deep learning on 3D data



# Extrinsic vs Intrinsic



Extrinsic



Intrinsic

# Outline

- Extrinsic methods: volumetric and view-based CNNs
- Intrinsic methods: spectral descriptors
- Optimal spectral descriptors
- Random forests
- Intrinsic CNN
- Applications: correspondence, similarity, retrieval