



RIVIC Research Institute of Visual Computing http://www.rivic.org.uk/









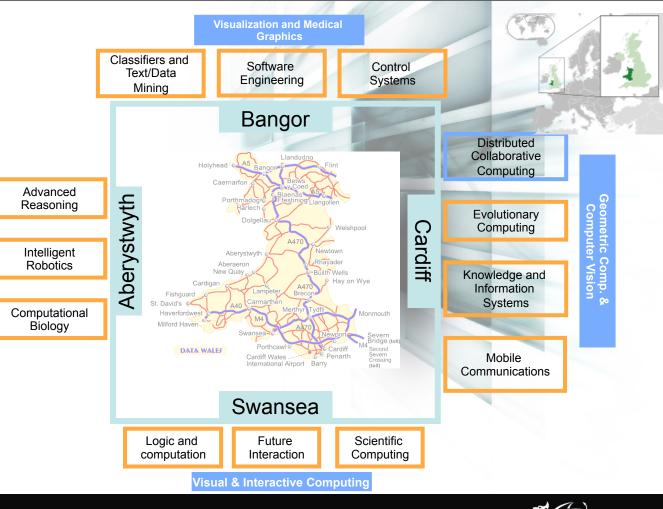
Swansea University Prifysgol Abertawe





Partners

- Aberystwyth University
- Bangor University
- Cardiff University
- Swansea University









/ision,

Graphics

& Visualization





Llywodraeth Cymru Welsh Government



Staff and Student numbers

- Aberystwyth
 - 7 Academics, 8 Research Officers, 16 PhD Students
- Bangor
 - 6 Academics, 6 Research Officers, 11 PhD Students
- Cardiff
 - 7 Academics, 7 Research Officer, 5 PhD Students
- Swansea
 - 8 Academics, 7 Research Officers, 6 PhD Students



RIVIC Graduate School













Research Cross-Cutting Themes

- Volume Graphics and Visualization
- Video Processing and Video Visualization
- Vision-based Geometric Modelling
- Virtual Human Modelling and Augmented Reality
- Scientific Visualization and Information Visualization
- Scientific Foundation of Visual Computing Interfaces
- Medical Image Processing and Analysis













Volume Graphics and Visualization

- **Distance Fields** •
- Procedural Representation



GPU Acceleration













Welsh Government

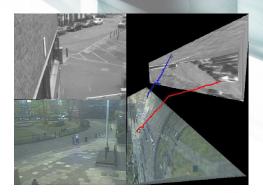


Video Processing and Video Visualization

- Video Processing
- Camera Tracking
- Automatic extraction of meaningful information from videos



Making a cartoon style rendering of an input video



 Applications range from entertainment to surveillance systems







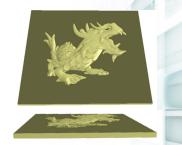




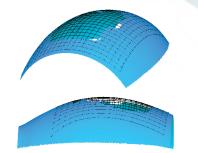


Vision-based Geometric Modelling

- Relief Computation
- Surface Registration
- 3D Free-form Surface Modelling and Analysis



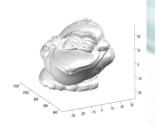
A 3D model of a dragon has been processed into the form of a base relief



Estimating the base surface underlying a relief scanned from a piece of porcelain



The images captured from nearby viewpoints are aligned into the same coordinate system.



A bird model is built from 20 images



lywodraeth Cymru Velsh Government





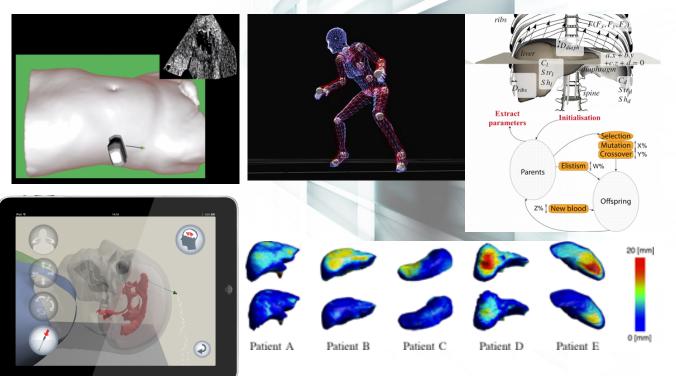






Virtual Human Modelling and Augmented Reality

- Medical Virtual Environments
- Advanced Display Technologies
 - The Virtual Window
 - Naturally viewed Displays
- Physiological Modelling
- Simulated Arterial Cells
- Embodied Virtual Humans









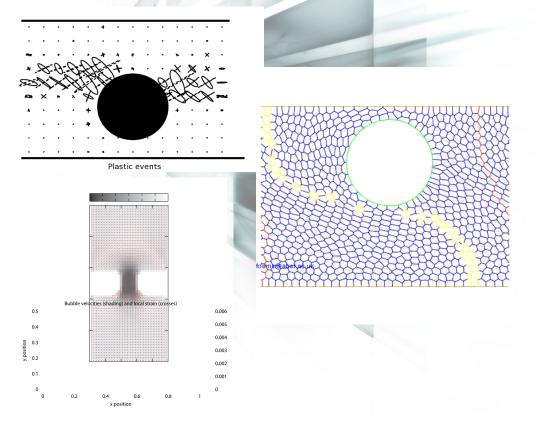






Scientific Visualization and Information Visualization

- Data Visualization
 - 2D and 3D
 - Time-varying physical phenomena
- Helping scientists and practitioners
 - Insight into data
 - Motion with magnitude and direction
- Examination of particle paths in the flow of complex fluids with discrete local structure









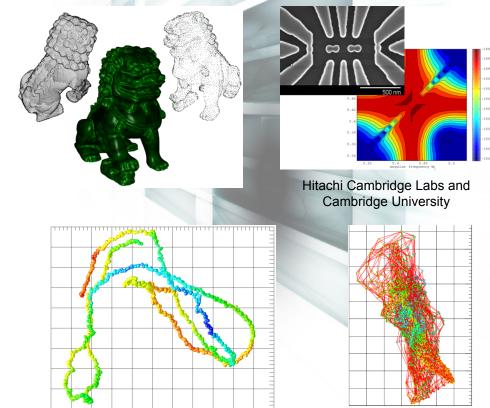






Scientific Foundation of Visual Computing Interfaces

- Point-based representation and processing
- Mesh-free simulation in GPUs
- Understanding and modelling relationships between changes in image acquisition and resulting images
- Applications in graphics, vision, robotics and VR









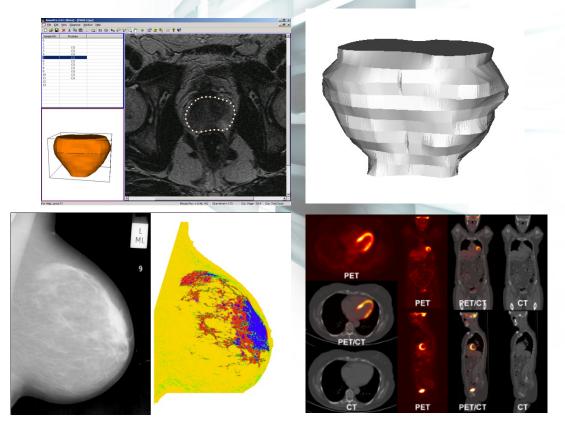






Medical Image Processing and Analysis

- Segmentation of volumetric data
- Estimation of volumetric changes over time
- Prostate/mammographic application areas
- Links to anatomical and functional data
- Tomography reconstruction and medical physics















Strategic Targets

Research Excellence

- 72 Publications
- £4.5m additional research income
- £1.2m additional 3rd Mission income

Research Capacity

- 28 Core RIVIC scientists
- 28 Research officers
- 36 Research students

RIVIC Achievements to date

416 total publications £9.43m additional research income £1.99m additional 3rd Mission income

28 Core RIVIC Scientists28 Research Officers38 PhD Students









