

# Computer Graphics Forum: Regular and Special Issues

*the conference issues are listed in 'Eurographics Conference Proceedings'*

Title,  
Description

[CGF 26-3: Eurographics '2007](#)

(D. Cohen-Or and P. Slavik), 481 Pages

[CGF 27-7: Pacific Graphics 2008](#)

(Takeo Igarashi and Nelson Max and Francois Sillion), 286 Pages

[CGF 27-5: SGP08: Eurographics Symposium on Geometry Processing 2008](#)

(Pierre Alliez and Szymon Rusinkiewicz), 207 Pages

[CGF 27-4: EGSR08: 19th Eurographics Symposium on Rendering 2008](#)

(Steve Marschner and Michael Wimmer), 243 Pages

[CGF 27-3: EuroVis08: Joint Eurographics - IEEE VGTC Symposium on Visualization 2008](#)

(Anna Vilanova and Alex Telea and Gerik Scheuermann and Torsten Moeller), 360 Pages

[CGF 27-2: Eurographics '2008](#)

(G. Drettakis and R. Scopigno), 563 Pages

[CGF 28-8: Computer Graphics Forum, vol. 28, issue 8](#)

(Groeller, Scopigno (eds.))

[CGF 28-7: Pacific Graphics 2009](#)

(Seungyong Lee and Dani Lischinski and Yizhou Yu), 290 Pages

[CGF 28-6: Computer Graphics Forum, vol. 28, issue 6](#)

(Groeller, Scopigno (eds.)), 205 Pages

[CGF 28-5: SGP09: Eurographics Symposium on Geometry Processing 2009](#)

(Marc Alexa and Michael Kazhdan and Konrad Polthier), 207 Pages

[CGF 28-4: EGSR09: 20th Eurographics Symposium on Rendering 2009](#)

(Hendrik P. A. Lensch and Peter-Pike Sloan), 205 Pages

[CGF 28-3: EuroVis09: Eurographics/ IEEE Symposium on Visualization 2009](#)

(Hans-Christian Hege and Ingrid Hotz and Tamara Munzner), 328 Pages

[CGF 28-2: Eurographics '2009](#)

(Marc Stamminger and Philip Dutre (Guest Editors)), 554 Pages

[CGF 28-1: Computer Graphics Forum, vol. 28, issue 1](#)

(Groeller, Scopigno (eds.))

[CGF 29-7: Pacific Graphics 2010](#)

(P. Alliez, K. Bala, and K. Zhou)

[CGF 29-4: EGSR2010: 21th Eurographics Symposium on Rendering 2010](#)

(Jason Lawrence and Marc Stamminger)

[CGF 29-3: EuroVis2010: Joint Eurographics - IEEE VGTC Symposium on Visualization 2010](#)

(G. Melançon, T. Munzner, and D. Weiskopf)

[CGF 30-8: Computer Graphics Forum, vol. 30, issue 8](#)

(Eduard Groeller and Holly Rushmeier)

[CGF 30-7: Pacific Graphics 2011](#)

(Bing-Yu Chen, Jan Kautz, Tong-Yee Lee, and Ming C. Lin)

[CGF 30-4: EGSR2011: 22th Eurographics Symposium on Rendering 2011](#)

(Ravi Ramamoorthi and Erik Reinhard)

[CGF 30-3: EuroVis2011: Joint Eurographics - IEEE VGTC Symposium on Visualization 2011](#)

(H. Hauser, H. Pfister, and J. J. van Wijk)

[CGF 30-2: Computer Graphics Forum, vol. 30, issue 2](#)

(M. Chen and O. Deussen)

[CGF 31-8: Computer Graphics Forum, vol. 31, issue 8](#)

(Holly Rushmeier and Oliver Deussen)

[CGF 31-7: Pacific Graphics 2012](#)

(C. Bregler, P. Sander, and M. Wimmer)

[CGF 31-6: Computer Graphics Forum, vol. 31, issue 6](#)

(Holly Rushmeier and Oliver Deussen)

[CGF 31-5: SGP2012: Eurographics Symposium on Geometry Processing 2012](#)

(Eitan Grinspun and Niloy Mitra)

[CGF 31-3: EuroVis2012: Eurographics Conference on Visualization](#)

(S. Bruckner, S. Miksch, and H. Pfister)

[CGF 31-1: Computer Graphics Forum, vol. 31, issue 1](#)

(Holly Rushmeier and Oliver Deussen)

[CGF 32-4: EGSR2013: 24th Eurographics Symposium on Rendering 2013](#)

(Nicolas Holzschuch and Szymon Rusinkiewicz)

[CGF 32-3: EuroVis2013: Eurographics Conference on Visualization](#)

(B. Preim, P. Rheingans, and H. Theise)

[CGF 32-2: Computer Graphics Forum, vol. 32, issue 2](#)

(I. Navazo, P. Poulin)

# Eurographics Workshop and Symposia Proceedings

Title,  
Description

[VCBM12: Eurographics Workshop on Visual Computing for Biology and Medicine 2012](#)

(Timo Ropinski, Anders Ynnerman, Charl P. Botha, and Jos Roerdink (eds.)), 138 Pages

[VCBM10: Eurographics Workshop on Visual Computing for Biology and Medicine 2010](#)

(D. Bartz and C. P. Botha and J. Hornegger and R. Machiraju and A. Wiebel and B. Preim), 140 Pages

[Eurographics Workshop on 3D Object Retrieval 2013](#)

(Umberto Castellani and Tobias Schreck and Silvia Biasotti and Ioannis Pratikakis and Afzal Godil and Remco Veltkamp), 108 Pages

[Eurographics Workshop on 3D Object Retrieval 2011](#)

(H. Laga, T. Schreck, A. Ferreira., A. Godil, I. Pratikakis,)), 127 Pages

[Eurographics Workshop on 3D Object Retrieval 2010](#)

(M. Daoudi, T. Schreck, M. Spagnuolo, I. Pratikakis, R. Veltkamp, T. Theoharis (editors)), 127 Pages

[Eurographics Workshop on 3D Object Retrieval 2009](#)

(Michela Spagnuolo and Ioannis Pratikakis and Remco Veltkamp and Theoharis Theoharis), 83 Pages

[SGP 2004: Eurographics Symposium on Geometry Processing 2004](#)

(Roberto Scopigno and Denis Zorin)

[Eurographics Symposium on Parallel Graphics and Visualization 2011](#)

(T. Kuhlen, R. Pajarola, and K. Zhou), 145 Pages

[Eurographics Symposium on Parallel Graphics and Visualization 2010](#)

(James Ahrens, Kurt Debattista, and Renato Pajarola (editors)), 145 Pages

[Eurographics Symposium on Parallel Graphics and Visualization 2007](#)

(J. M. Favre, L. P. Santos, D. Reiners (Editors)), 126 Pages

[Eurographics Symposium on Parallel Graphics and Visualization 2004](#)

(D. Bartz, B. Raffin, H.-W. Shen (editors)), 139 Pages

[CompAesth 10: Workshop on Computational Aesthetics 2010](#)

(Pauline Jepp and Oliver Deussen (editors)), 117 Pages

[Eurographics Symposium on Volume Graphics 2010](#)

(R. Westermann and G. Kindlmann (editors)), 130 Pages

[\*\*EGGH08: SIGGRAPH/Eurographics Workshop on Graphics Hardware 2008\*\*](#)

(David Luebke and John Owens), 101 Pages

[\*\*Data Visualization 2004\*\*](#)

(O. Deussen, C. Hansen, D. Keim, D. Saupe (editors)), 352 Pages

[\*\*Graphics Hardware 2008\*\*](#)

(David Luebke and John Owens (editors)), 101 Pages

[\*\*Graphics Hardware 2004\*\*](#)

(T. Akenine-Moeller, M. McCool (editors)), 150 Pages

[\*\*Multimedia 2004\*\*](#)

(N. Correia, J. Jorge, T. Chambel, Z. Pan (Editors)), 197 Pages

[\*\*Rendering Techniques 2004\*\*](#)

(A. Keller, H.W. Jensen (editors)), 424 Pages

[\*\*Sketch-Based Interfaces and Modeling 2007\*\*](#)

(Michiel van de Panne and Eric Saund(editors)), 146 Pages

[\*\*Sketch-Based Interfaces and Modeling 2004\*\*](#)

(John F. Hughes and Joaquim A. Jorge (editors)), 191 Pages

[\*\*Symposium on Computer Animation 2004\*\*](#)

(R. Boulic, D. K. Pai (editors)), 407 Pages

[\*\*Symposium on Point-Based Graphics 2004\*\*](#)

(M. Alexa, M. Gross, H. Pfister, S. Rusinkiewicz (editors)), 238 Pages

[\*\*VAST 2004\*\*](#)

(Y. Chrysanthou, K. Cain, N. Silberman, F. Niccolucci (Editors)), 290 Pages

[\*\*VAST 2003\*\*](#)

(D. Arnold, A. Chalmers, F. Niccolucci (editors)), 213 Pages

[\*\*Virtual Environments 2004\*\*](#)

(S. Coquillart, M. Göbel (editors)), 177 Pages

# Eurographics Book Series

The book series is published by Springer-Verlag, Wien.

## Title, Description

### **Design, Specification, and Verification of Interactive Systems '99**

(D.J. Duke, A. Puerta (editors)), 280 Pages

### **Design, Specification, and Verification of Interactive Systems '98**

(P. Markopoulos, P. Johnson (editors))

# Eurographics Partner Events/ Local Chapter Events

## Title, Description

### [Vriphys 2012: Eighth Workshop on Virtual Reality Interactions and Physical Simulations](#)

(Jan Bender and Arjan Kuijper and Dieter W. Fellner and Eric Guerin (eds.)), 156 Pages

### [Vriphys 2011: Eighth Workshop on Virtual Reality Interactions and Physical Simulations](#)

(Jan Bender, Kenny Erleben, and Eric Galin (eds.)), 148 Pages

### [Vriphys 2010: Seventh Workshop on Virtual Reality Interactions and Physical Simulations](#)

(Kenny Erleben, Jan Bender, and Matthias Teschner (eds.)), 144 Pages

### [Vriphys 2009: Sixth Workshop on Virtual Reality Interactions and Physical Simulations](#)

(Hartmut Prautzsch, Alfred Schmitt, Jan Bender, and Matthias Teschner), 144 Pages

### [Vriphys 2008: Fifth Workshop on Virtual Reality Interactions and Physical Simulations](#)

(Francois Faure and Matthias Teschner), 96 Pages

### [Vriphys 2007: Fourth Workshop on Virtual Reality Interactions and Physical Simulations](#)

(John Dingliana and Fabio Ganovelli), 88 Pages

### [Vriphys 2006: Third Workshop on Virtual Reality Interactions and Physical Simulations](#)

(Cázar Mendoza and Isabel Navazo ), 132 Pages

### [EuroVAST 2010: International Symposium on Visual Analytics Science and Technology](#)

(Jörn Kohlhammer and Daniel A. Keim (editors)), 86 Pages

### [Mastering the Information Age: Solving Problems with Visual Analytics](#)

(Daniel Keim, Jörn Kohlhammer, Geoffrey Ellis and Florian Mansmann), 168 Pages

[EG UK Theory and Practice of Computer Graphics 2013](#)  
(Silvester Czanner and Wen Tang), 114 Pages

[EG UK Theory and Practice of Computer Graphics 2009](#)  
(Wen Tang and John Collomosse), 240 Pages

[EG UK Theory and Practice of Computer Graphics 2008](#)  
(Ik Soo Lim and Wen Tang), 170 Pages

[EG UK Theory and Practice of Computer Graphics 2007](#)  
(David Duce and Ik Soo Lim), 257 Pages

[EG UK Theory and Practice of Computer Graphics 2006](#)  
(Louise M. Lever and Mary McDerby), 217 Pages

[EG UK Theory and Practice of Computer Graphics 2005](#)  
(Louise M. Lever and Mary McDerby), 216 Pages

[Eurographics ANNEX 2009](#)  
(-), 728 Pages

[Web3d 2009: The 14th Workshop International Conference on Web3D Technology](#)  
(Dieter Fellner and Krzysztof Walczak (eds.)), 199 Pages

[CEIG 09: Congreso Espanol de Informatica Grafica](#)  
(Miguel Chover, Carlos Andujar, Javier Lluch), 270 Pages

[CEIG 08: Congreso Espanol de Informatica Grafica](#)  
(Xavier Pueyo, Luis Matey, Juan Carlos Torres), 268 Pages

[6th Italian Chapter Conference](#)  
(Vittorio Scarano, Rosario De Chiara, and Ugo Erra), 142 Pages

[5th Italian Chapter Conference](#)  
(Raffaele De Amicis and Giuseppe Conti), 242 Pages

[4th Italian Chapter Conference](#)  
(Sebastiano Battiato, Giovanni Gallo, and Filippo Stanco), 283 Pages

[Virtual Environments 2008 - Posters](#)  
(Betty J. Mohler and Robert van Liere), 42 Pages

[Virtual Environments 2007 - Short Papers and Posters](#)  
(Bernd Fröhlich, Roland Blach, and Robert van Liere), 126 Pages

[SIACG 2006 Ibero-American Symposium in Computer Graphics](#)  
(Pere Brunet, Nuno Correia, and Gladimir Baranoski), 216 Pages

[VMV 2010: Vision, Modeling and Visualization 2010](#)  
(Reinhard Koch and Andreas Kolb and Christof Rezk-Salama), 346 Pages

[VVG 2005: Vision, Video, and Graphics 2005](#)  
(Mike Chantler), 243 Pages

[VVG 2003: Vision, Video, and Graphics 2003](#)  
(Peter Hall and Philip Willis), 240 Pages

# Eurographics CD-ROMs/ DVDs

Title,  
Description

[Computer Graphics forum Volume 24 \(2005\), plus material from EG'05 \(DVD\)](#)

(-)

[Computer Graphics forum Volume 23 \(2004\), plus material from EG'04 \(DVD\)](#)

(-)

[Computer Graphics forum Volume 22 \(2003\), plus material from EG'03 \(DVD\)](#)

(-)

[Computer Graphics forum Volume 21 \(2002\), plus material from EG'02](#)

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